



PE Knowledge Organiser	
Year 6: Summer Term	Rounders

Key Knowledge and Skills:

Underarm Bowling:

- Step forwards with your opposite leg to throwing arm.
- Point your fingers at your intended target as you release the ball and use a straight arm.
- The ball must be bowled below the head and above the knee of the batter.
- The ball cannot bounce before reaching the batter.
- The ball must be thrown within the batting square and not thrown directly at the body of the batter
- A 'no-ball' is called by the umpire if a ball is not thrown correctly.

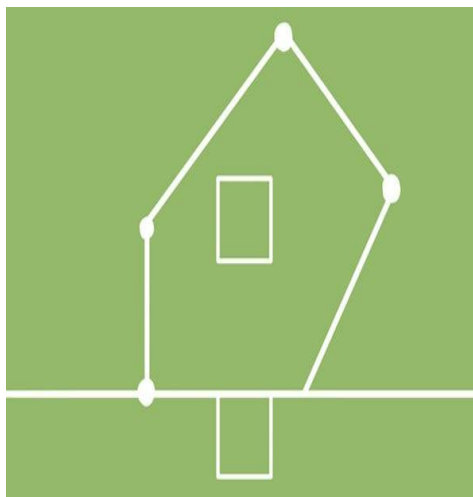
Batting Technique:

- Stand sideways to the bowler.
- Hold the bat firmly in one hand.
- Hold the bat behind your back ready to strike.
- Keep your eye on the ball and swing forwards.



How to play:

- Two teams take in turns to either field or bowl.
- The fielding team need to position team members in a range of positions: one bowler, one back-stop, four on the bases (one on each base) and the rest as fielders in the outfield.
- Batters try to hit the ball then have to run round the outside of each of the four bases and get back to their team.
- The fielding team have to try and get the batting team out by either catching the ball or stumping them out.
- After the batting team is out, the fielders swap and become the batters.
- Whichever team scores the most rounders wins.



Key Vocabulary:

Vocabulary:	Definition:
Bowler	The person who bowls the ball towards the batter.
No-ball	When a ball thrown by the bowler is too high, out of reach or too low.
Stumps/bases	The poles you run too.
Stumped out	When the ball is touched on the base the batter is running towards.
Rounder	The name of each point you score.

Rules of the game:

Outs

- Caught out
- Stumped out
- Run out – meaning you have run to a base where another batter is standing.
- Running inside the bases, stumps or cones.

Scoring

One rounder for:

- Hitting the ball and running to base four without stopping.

Half a rounder for:

- Hitting the ball and running to base two without stopping.
- Not hitting the ball and running to base four without stopping.
- Two consecutive 'no-balls' from the bowler.