



PE Knowledge Organiser

Year 5 Autumn Term

Dance

Key Knowledge and Skills:

Merce Cunningham:

- American dancer and choreographer.
- Dance by chance.
- He used random and chance methods by assigning actions, dynamics and relationships and space to numbers.
- He used methods such as phone numbers, birthdays and rolling a dice to create his dance.



Use different dynamics:

Take one action such as extend. Change the dynamic by extending your arm robotically, then with a slow, gentle movement, then with a rippling movement.

Dynamics change the mood, character and feel of a dance.

- Relationships- refer to how performers perform with one another e.g. in unison or in canon.
- Formations- how dancers stand in relation to each other e.g. side by side or one behind the other.
- Use mirroring or matching in your dance.
- Space- refers to where dancers perform e.g. using levels-high, medium and low, using different directions-forwards, backwards, sideways and using different pathways e.g. circular, straight, zig zag.



Rock 'n' Roll Style:

- A genre of music that originated in the USA in the early 1950s.
- Elvis Presley was a famous rock 'n' roll artist.
- Dancers need to have good stamina and co-ordination as the style uses lots of spins, jumps, lifts, slides with upbeat and lively dynamics.
- Dancers had exaggerated smiles as they danced and enjoyed the music.

Key Vocabulary:

Vocabulary:	Definition:
Transition	Moving from one dance move to another.
Choreography	A dance routine.
Formation	How dancers stand in relation to each other e.g. side by side
Repeat	Doing something more than once.
Unison	Doing something at the same time.
Canon	Doing something one after the other.

Rock 'n' Roll actions:

- Hand jive
- Heel-toe
- Jump-kick
- Spins
- Jumps
- Lifts
- Slides
- Step patterns- box step with clicks/step kick



Choreograph a Rock 'n' Roll dance:

- Include a start and finish position.
- Include hand jive action.
- Two spinning actions.
- Step patterns.
- Consider levels, formations, timings, dynamics and expression.